An Intuitive Ticketing Platform for movies and events

Challenge

There are several ticketing platforms where user can browse movies, events and book tickets. They are fairly simple and do not indicate users efficiently. The proposed design should be intuitive, accessible and user friendly.

Deliverable

The assignment lasted three weeks and the desired outcome is to design an app for the Interaction design module.

Goal

To design an application for users who can book tickets of movies and events quickly.

Project Duration

03 20+

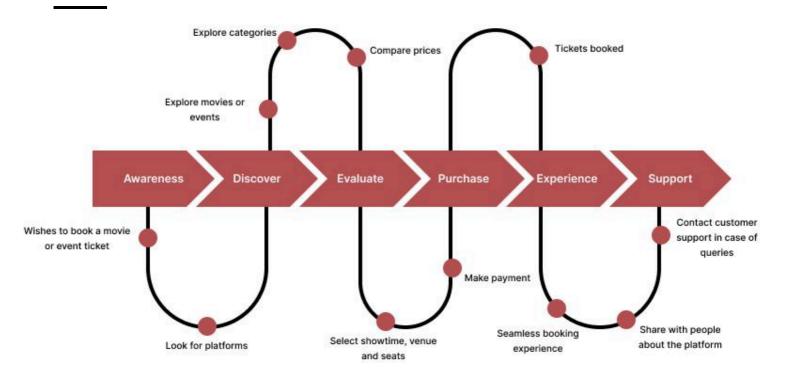
weeks wireframes



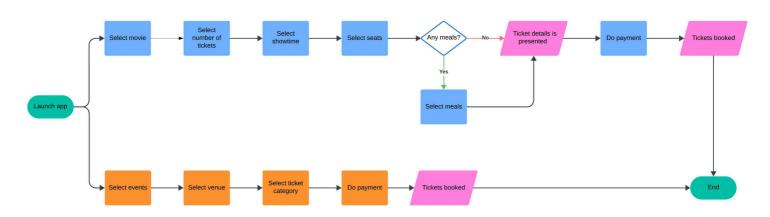
Design Methodology

DISCOVER DEFINE DEVELOP DELIVER User research User personas User flow Mockups Market research User stories Information Architecture User testing Quantitative research **Problem statement** Wireframes Branding User interviews and Brainstorming Low-fidelity wireframes insights Affinity mapping High fidelity wireframes User journey mapping

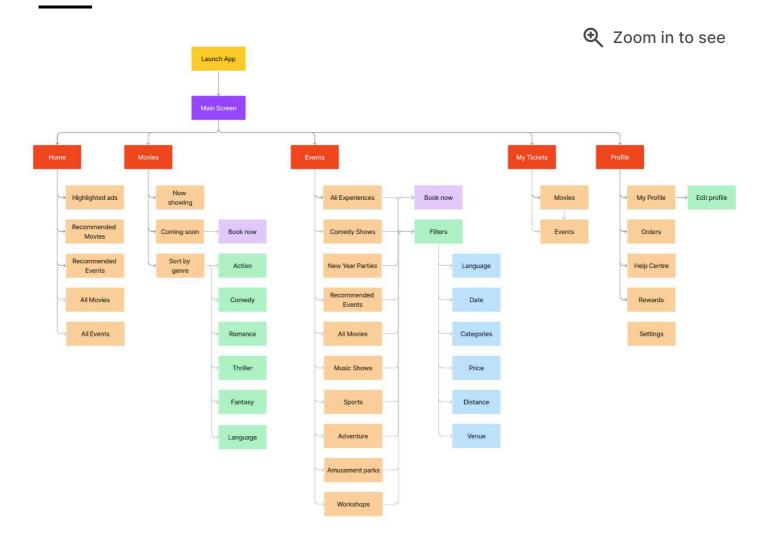
User Journey Map



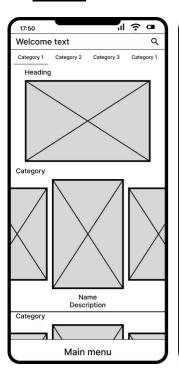
User Flow

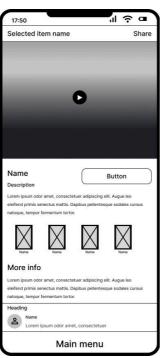


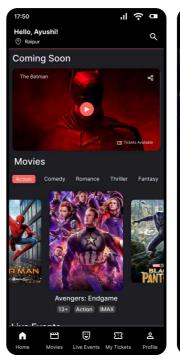
Information Architecture

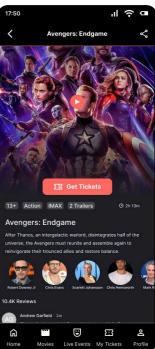


Wireframes to Mockups

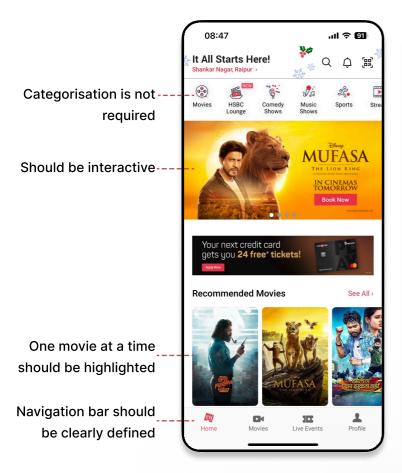


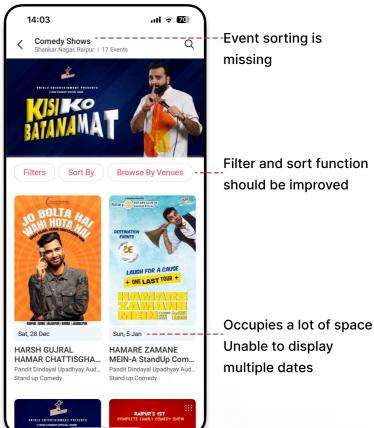




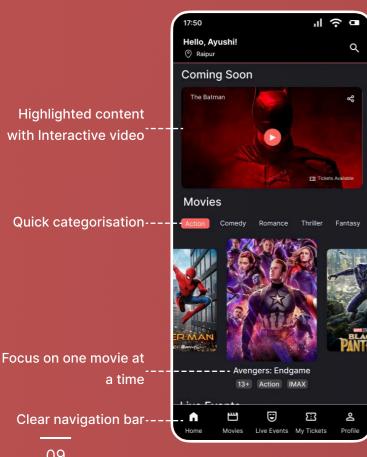


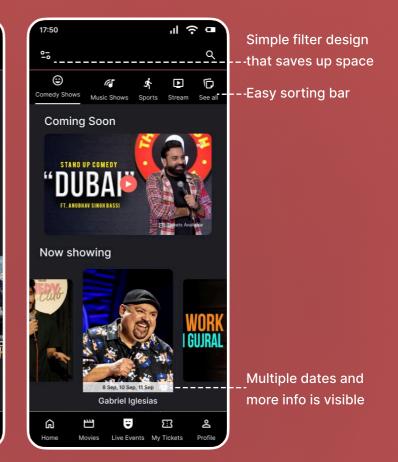
Other platform



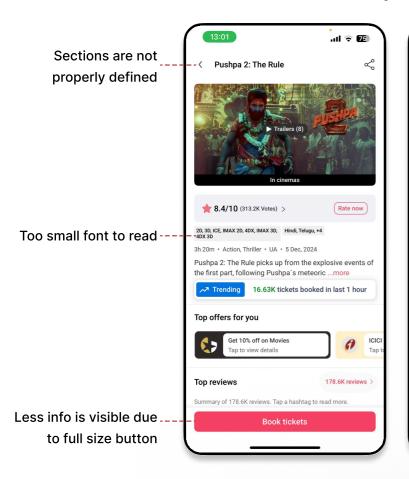


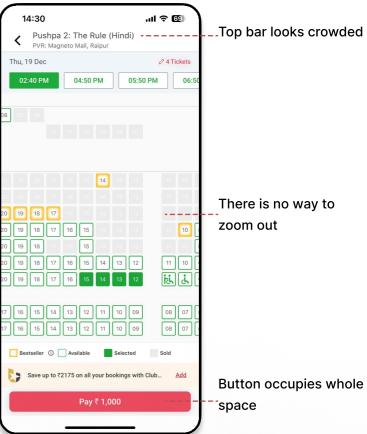
Proposed design





Other platform





Proposed design

